

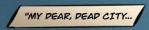
### **OFFICIAL KICKSTARTER PREVIEW**



WRITTEN & ILLUSTRATED BY

## SUPPORT THIS PROJECT ON KICKSTARTER

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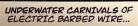
.. HOW I WILL MISS YOUR SHINING SPIRES, HUMAN BIRDLIFE. 3







...SCATTERED IN YOUR SUBMARINE STREETS.







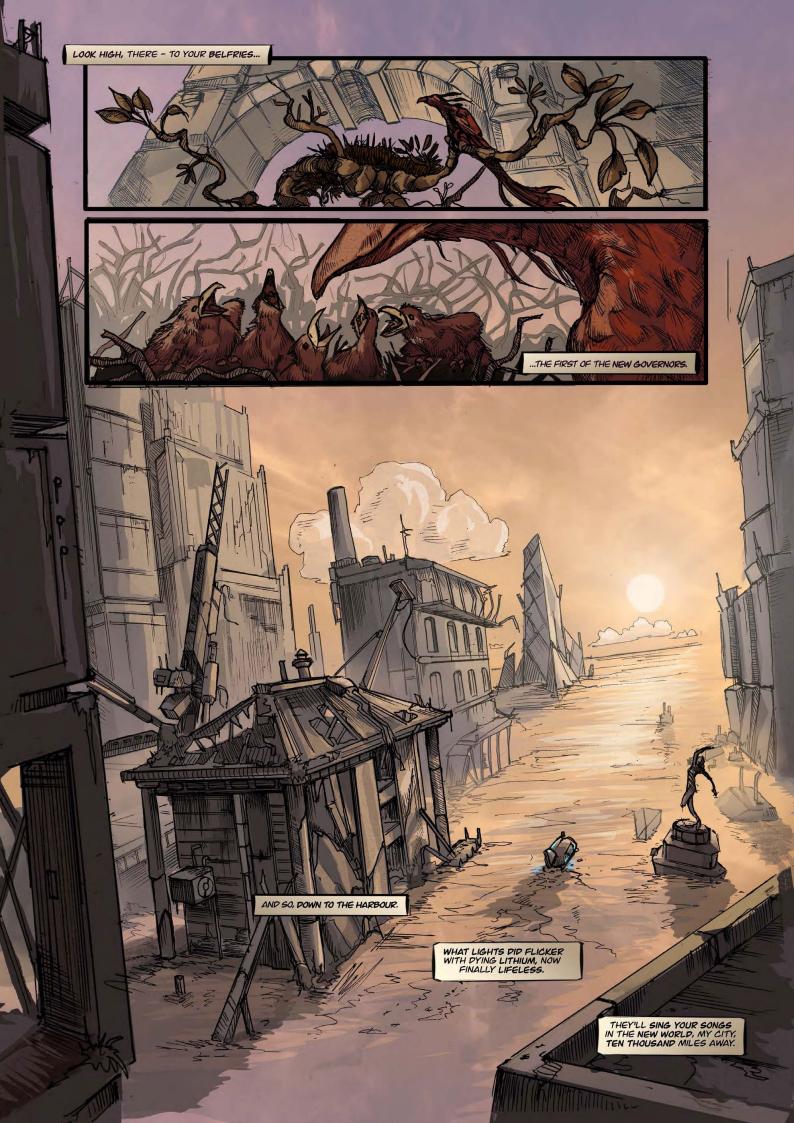


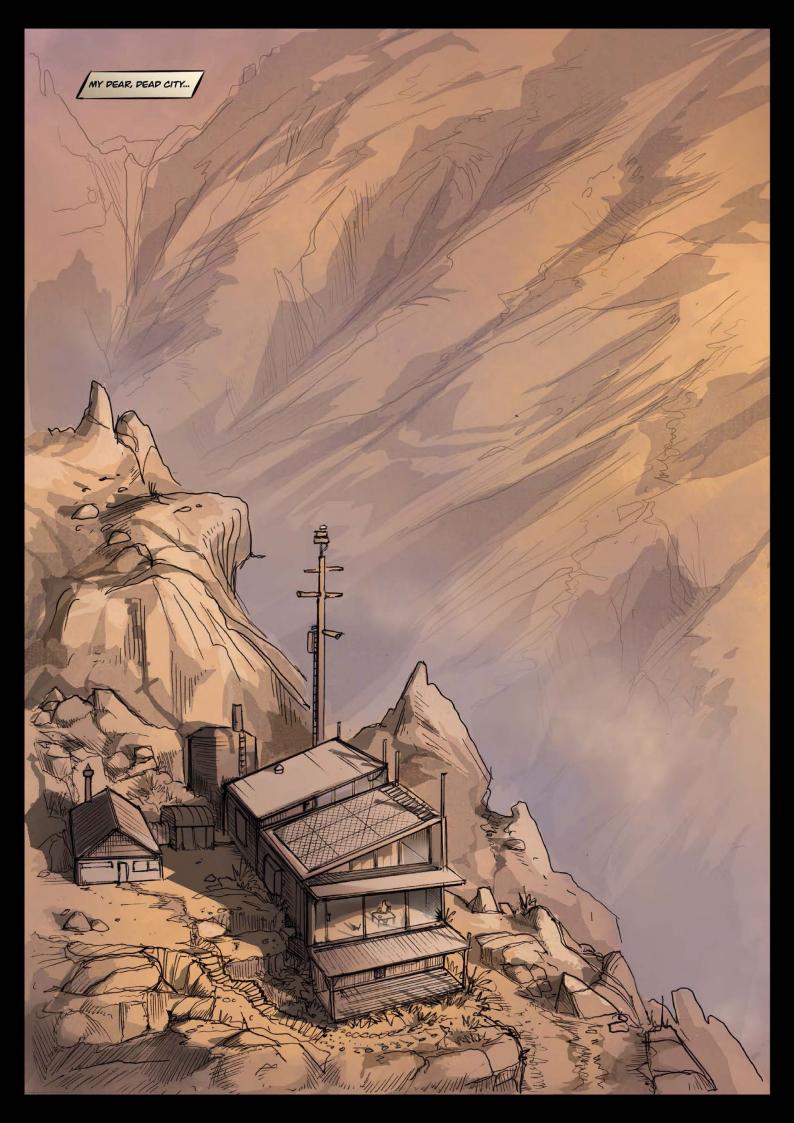












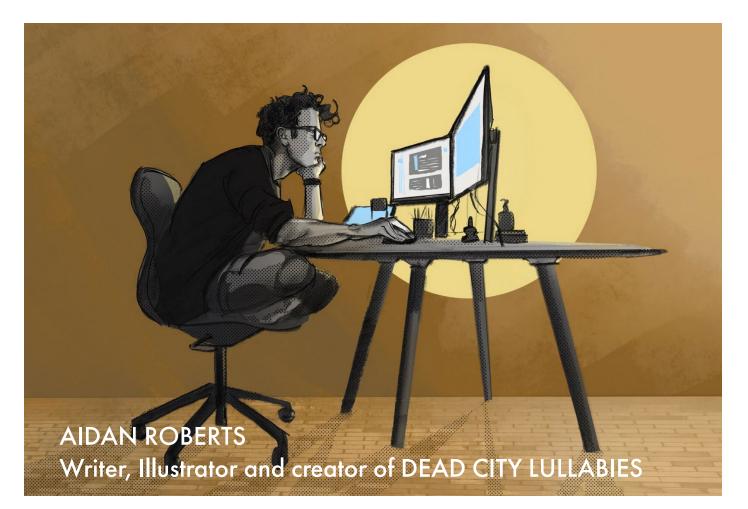




I SAW PLANETS, MOONS AND STARS IN ALL THE CLARITY OF GLASS - AS FROM A WINDOW - BLEAK AND VAST-MY CITY'S VELVET CURTAIN FELL. I HEARD THE SIRENSONG OF KINGS AND QUEENS - AND CITIES GONE-ECHO SOFTLY; LINGERING LONG INTO THEIR LOST AND LONELY HALLS. AND I SAW SUNSETS CAST INCRIMSON BATHE THEIR BLOOD UPON MY FLOOR - I HUNG MY CLOAK AND CLOSED THE DOOR-MY CAPITAL. MY PEOPLE. MY ALL.

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"I am an illustrator, writer and composer living and working in Sydney, Australia. I acknowledge the traditional custodians of the land on which I live and work, the Gweagal, Bidjigal and Gadigal people of the Eora Nation.

My illustration works are drawn from a fascination with popular film, music, gaming and graphic novel culture. I used to draw dinosaurs as a kid. I'm starting to return to that now. I work loosely in all my mediums from ink and brush, pencil and digital tablet, jamming ideas and committing to paper scenes of imagined, existing or abstract characters and likenesses of friends, pop culture characters and places from my physical and imagined worlds.

I also make music. I've played in many bands, written songs for my friends, toured Australia, Europe, UK and America and made several solo records and composed scores for various theatrical productions. My art is an extension of the worlds I try to create through sound, and vice versa. Which brings us to DEAD CITY LULLABIES.

A true melding of all my creative avenues, I've been working on DCL for 16 years now. To reach the point where it is now taking shape in a full-colour comic and score is a real milestone for me. I've come to realise that it's going to be a large part of my life, this story, this world - so it's worth doing it well.

There's not only going to be the comic itself, but a bunch of other output that you can look forward to - fiction, poetry, music on vinyl, collectibles, a card game... they're all in the various stages of planning and execution.

This is a whole, deep place. I've got thousands of drawings, over 4 hours of music, books and folders of notes, maps, prose, poetry and scripts...

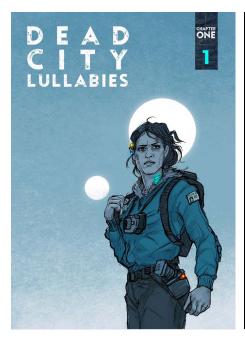
I am committed.

And so, here we are at the first stop on the journey. I'm thrilled to present the first chapter in a deluxe print edition, with lots of cool rewards for backers in the various tiers. THANK YOU in advance for being a part of getting this thing off the tablet and onto people's shelves. Strap in, and turn off all unnecessary overhead lighting. You'll love it."

x Aidan, November 2023

Discover more work by Aidan Roberts at: <u>www.aidanrobertsillustration.com</u>

Subscribe to the Dead City Lullabies Substack: www.deadcitylullabies.substack.com

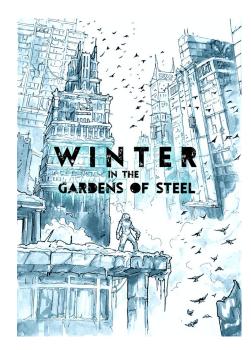
















### COMICS

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### ZERO POINT: ORIGINS WRITTEN & ILLUSTRATED BY JONATHON SAUNDERS

Zero-Point: Origins follows the journey of Kyle Burton, an Australian army captain who manifests the ability to channel zero-point energy while working as an international peacekeeper in East Timor. He soons discovers that his powers are connected to this deceased feather, who was involved in an 'accident' at the Maralinga Quantum Test Facility decades ago, opening up a world of political corruption and conspiracy.

Based on the award-winning animated web-series Zero-Point: Season Zero, this series tells the origin story of Zero-Point and expand on the background of his story.

Discover more at: ZER0-POINT.TV

### CHRONOS: THE SPACETIME MACHINE WRITTEN, ILLUSTRATED & IMAGINEERED BY TIMOTHY PARISH

### In the near future, the CHRONOS software merges quantum physics, fractal algorithms and artificial intelligence to render a perfect simulacrum of space and time. Yet pathing could propage the first chronopout for the

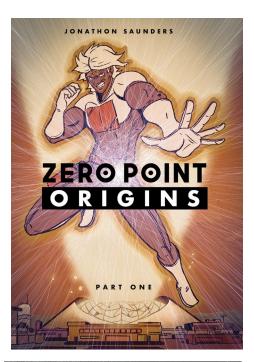
time. Yet nothing could prepare the first chrononaut for the voyage he is about to undertake...

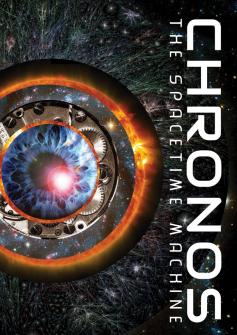
CHRONOS: THE SPACETIME MACHINE is a prestige format art magazine exploring time travel, simulation theory and cosmic consciousness merging traditional, digital and AI neural network imaging technology.

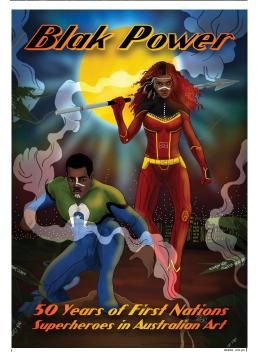
### **BLAK POWER** 50 YEARS OF FIRST NATIONS SUPERHEROS IN AUSTRALIAN ART.

Produced in partnership with the Northern Centre for Contemporary Art. Blak Power is a art anthology documenting the first retrospective of First Nations superheroes, featuring an essay on the history of Indigenous representation in comics by Jonathon Saunders (creator of Zero-Point) and Aboriginal Timeline in Comic Books and Capes by Luke Pearsoon (IndigenousX)

Featuring art by Tony Albert, Karla Dickens, Layne Dhu-Dickie, Dennis Golding, Molly Hunt, Emily Johnson, Dylan Mooney, Donovan Mota, Ray Mudjandi, Jonathon Saunders, Kaylene Whiskey and work by Basdically Black, Redback Graphic Iwantja Young Women's Film Project & Neomad.

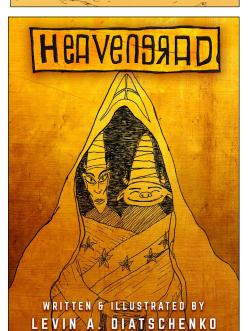








# ALOQ OF THE DESERT



FUTURE TALES

#### Written by Philip T. Denson Illustrated by Anneke P. Putri, Raymund August, Yussuf Adeleye,Zidiat Chaouqui & More.

"Once upon a time... Our world ended. No one knew where they came from or what they wanted, but they took everything. They called themselves the World Order Liberation Federation (W.O.L.F.). The survivors live in three hidden underground cities, each run by a resistance leader, ex-cops known as "The Three Pigs." Now we fight to survive. We fight for our happily ever after."

FUTURE TALES re-imagines classic fairy tales into a rich interlocking science fiction adventure set in a post apocalyptic world.

### AUSTRALI #1 Chapter One: Maloo of the Desert

WRITTEN BY TIMOTHY WOOD Illustrated by Pius Bak

Set twenty years after the European, Chinese and Middle Eastern empires first set foot on Australi's shores, a young Aboriginal boy Maloo must navigate a new world, searching for his people and a place to call home. A rich blend of fantasy and adventure that reimagines Australian history with a magical twist.

### HEAVENGRAD WRITTEN AND ILLUSTRATED BY LEVIN A. DIATSCHENKO

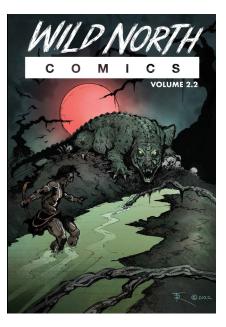
Enchanted tattoos, vampiric bankers, exotic dance cults, pagan prophets and magical political theory form this manifesto for a world beyond materialism. From the surreal mind of novelist & animator Levin A. Diatschenko,

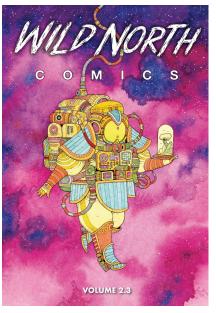
HEAVENGRAD is a unique graphic novella inspired by esoteric philosophy, the works of Alejandro Jodorowsky, William Burroughs & Robert Crumb.

### WILD NORTH COMICS ANTHOLOGY

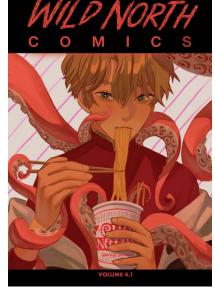


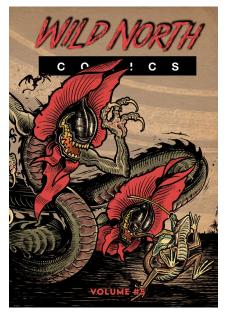














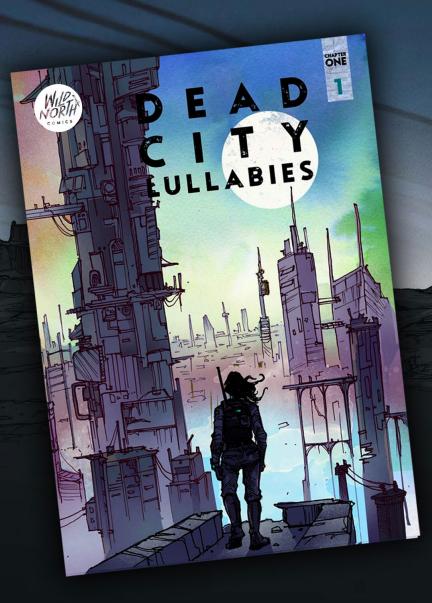


### **AVAILABLE FROM WILDNORTHCOMICS.COM**

### COMIC ART AWARD OF AUSTRALIA WINNER GOLD LEGER- BEST COMIC 2023



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